

GAMES UNIT 6

WARM UP GAMES

- **I'm a...:** Imitated different types of transport. Move your arms to be a plane, train...
- **Shake Hands:** When the teacher calls each student, they have to shake hands and respond to the question.
- **Who's this?:** The teacher ask a child to stand up and then asks the rest of the class; Who's this?
- **How many...two** Show two fingers to the children, and point to each part of the body such us the arms, legs...

FLASHCARDS GAMES

- **Guess the transport:** Put on the transport sounds CD and let the children listen to the different transport sounds and see if they can guess the transport.
- **Find the flashcard:** Stick the flashcards around the classroom. Ask a child in turn to get you one flashcard. When they give it to you they must repeat the word.
- **Flashcards in the bag:** Put the flashcards inside a plastic bag. Ask each child in turn to take one out and tell you what it is.
- **Guess what:** Put the flashcards behind your back. Let the children guess which flashcard you are hiding. Show them the flashcard to see if they are right.
- **Let's cross:** Make a zebra crossing by sticking blank sheets of White A4 paper together in lines. Prepare two round pieces of card, one red the other green. Get the children to hold hands in pairs. They can cross the zebra crossing depending on the red or the green light you hold up.

MOVEMENT GAMES

- **Cars:** For this activity you need hops and three different coloured traffic lights: red, amber and green. As you hold up each one the children pretend to be driving cars according to the color.
- **Running statues:** The children run around the classroom when the music is on, when it stops the children have to stop and stand very still.
- **3, 2, 1 Blast off:** Count from one to ten and then shout BLAST OFF! The children can run freely in all directions as planes.

BLUE GAMES

- **Blue box?:** Have a collection of blue objects in a box. Look at the different objects with the children and then let them play freely.
- **Plasticine play:** You need blue plasticine and laminated pictures of transports. Give one to each child. Let them mould and squash the plasticine into the shapes of the transport.
- **Pick blue:** Put different coloured construction blocks on the floor. Let each child come and take a blue one.
- **Big blue boat:** Draw on a large piece of construction paper a big sailing boat. Get the children to tear different textured blue paper. Stick the blue pieces of paper on the boat to make a collage.

NUMBER TWO GAMES

- **My number two:** Write a number two on your hand and then on each of the children's hands. Sing a song and let them show their hands.

- **Two cars:** You will need a big box of plastic cars. Encourage each child to get the box and pick up two cars. Let them play freely.
- **Run to two:** Stick various A4 copies of the number two around the classroom. The children have to run and touch them when you say “run to number two”.
- **Stand up two:** In a circle stand up and ask “how many teachers are there?” Then ask two children to stand up and ask the class how many children there are. Repeat the activity with all the children and recite the chant “Number Two”.
- **Two by two:** call up two students, they have to hold hands and find a flashcard or picture around the classroom

SQUARE GAMES

- **Walk on the square:** Draw a very big square on floor. Ask the children to follow you walking on the lines of the square.
- **A square or a circle:** You will need to draw on one hand of each child a circle and on the other a square. Encourage them to identify the shapes by holding up their hand with a circle and then the square. Recite the chant “A square”.
- **Square, no square!:** Draw one or various squares on the floor. The children can then rub out the line of the square with their finger.
- **A square lorry:** Draw a lorry on construction paper. Make the box of the lorry with the shape of a square. Give the children square stickers to stick on the lorry.

LONG AND SHORT GAMES

- **Rope walking:** Put one long and one short rope on the floor. Explain to the children the difference. Encourage the children one by one to come and walk on the long or the short rope.
- **Trains:** Make a train with the children. Explain to them that is long. Then put them in small trains explaining that the trains are now short.
- **On the long, on the short:** Draw two lines on the floor. One long and the other short. Encourage the children to take a car each and line the cars up along the long or short line.
- **Long, short:** Stick two pieces of thin card horizontally on the wall, one long and the other short. Trace your finger over the line verbalizing long and short. Encourage the children to copy.

UP AND DOWN GAMES

- **Step up, step down:** You will need physical education steps. Practice with the children one at a time, going up only two or three steps and then coming down.
- **Towers:** Take big oversized construction blocks and show the children by putting one block on top of the other to build a tower. Then push it to show how it falls down.
- **Thumbs up:** Recite the chant “Arms Up, arms down”. Encourage the children to imitate different actions: jumping up and jumping down, putting your thumbs up and down, moving your eyes up, putting your chin down...etc.
- **Up and down dots:** Draw two short lines on pieces of A4 white paper for each child. Use arrows at the top and at the bottom of each line to indicate which line is going up and down. Work with a small group of children at a time. The children have to stamp their finger prints on the line going up and then on the line coming down.